

SKILLS

Unity – 4 Years
Unreal – 2 Years
Krita – 3 Years
Blender – 4 Years
Project Management – 1 Year

CONTACT

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- [My Website Portfolio](#)
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EDUCATION

UNIVERSITY OF LIVERPOOL
BSC Games Design (2:1)
2022-2025

HOBBIES

- Concept Art
- 3D Modelling
- Project management
- Playing Games

Courtney Mead

GAME DESIGNER

Making games has forever been a passion of mine. I love everything from coming up with and documenting the plan to executing designs from concepts and watching an idea come to life.

EXPERIENCE

CURRENT -

FREELANCE GRAPHIC ARTIST SOCIAL RIVALS

Jan 2026 – Present

Working on background and assets for a Unity Project.

SALES ASSISTANT TESCO

Oct 2020 – Present

Customer facing role dealing with customer requests, time management and quick problem solving.

PERSONAL PROJECTS -

- **OCTOPUS ROGUELIKE** – 2D ARTIST (DUO PROJECT)
- **ADAPTATION** – SOLO DEV

These are my main projects now and more can be seen at my website portfolio!

PAST -

PROJECT MANAGER / 3D ARTIST UNIVERSITY GROUP PROJECT

Sep 2024 - Jun 2025

Worked on a vertical slice of a horror game with 5 others. Arranged meetings and deadlines and secured a £1500 grant to continue the game after university. Also worked on 3D hard surface models as well as optimisation.